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About This Content

On November 30th 1939, three months after the outbreak of World War 2, the Soviet Union declares war on the neutral nation of Finland. Under the pretext of seeking territorial changes to protect the city of Leningrad, the vast Red Army envisions a quick victory against the small and poorly equipped Finnish defence force.

Outnumbered three to one and facing an enemy with an insurmountable superiority in tanks and aircraft, a great challenge lays ahead of the Finnish Army. But its brave and stubborn soldiers, fighting for their homes and families, every intent to welcome the enemy to a freezing hell of ice and fire.

This new expansion for Order of Battle: WW2 includes the Winter War (1939-1940), the Continuation War (1941-1944) and the Lapland War (1944-1945). Players take control of the Finnish Army and, according to the shifting tides of war, allied troops from Germany or the Soviet Union.

New Campaign:

- Ladoga Karelia
- Tolvajärvi
- Karelian Isthmus

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- Suomussalmi
 - Raate Road
 - Summa
 - Arctic Fox
 - Ladoga Karelia '41
 - East Karelia
 - Someri
 - Viipuri
 - Tali-Ihantala
 - Lapland

New Units:

This expansion adds more than 90 new units to the game, including Finnish ski troops, panzerfaust-equipped infantry, German Panzer IV and StuG III combat vehicles, several variations of the Soviet T-34, KV-2 152mm-armed heavy tanks and a whole range of iconic aircraft such as the Me Bf-109, Fw-190, Yak-7, Il-2 Sturmovik and Fokker D.XXI.

New Climate:

As the name suggests, Winter War brings a completely new climate to the Order of Battle series: winter. Snow impacts the movement speed of units, ice can be crossed by ground units but cannot be entrenched and frozen rivers no longer provide a natural defensive barrier. Combined with the already unique landscape of Finland, these new features provide a challenging new gameplay experience.

Title: Order of Battle: Winter War
Genre: Simulation, Strategy
Developer:
The Artistocrats
Publisher:
Slitherine Ltd.
Release Date: 21 Jul, 2016

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English,French,German,Russian



MONT BOUVIER

RENOWN 30

JUL 2019

SUMMER

WEATHER CLEAR

RIPENESS

10	10	10
9	9	9
8	8	8
7	7	7
6	6	6
5	5	5
4	4	4
3	3	3
2	2	2
1	1	1

Sauvignon Blanc Cabernet Sauvignon Merlot

TOTAL YIELD 8.74

FUNDS **\$17,900.00**

MENU



Decent game, definitely worth a play.

The enemies scale nicely so there's always a little bit of challenge.

Kills a few hours and you can leave it on when to help build up a bit of cash.

Slight issue though, I broke the game when prices for buildings exceeded Duodecillion. Then everything essentially became free. My player level exceeded 9,000,000 because I wanted to see how far the game could go before my computer started to tank. Unfortunately, the enemies scaled with this and instantly decimated me because their health was in the millions.

So yeah, that was fun to do :). not bad for outstanding !! 6/10. Complete and utter scam There is no game here, stay far far away from this for the love of God. Bleed me dry. Remember fish wife from the base game? Well now she's overshadowed by Eldritch abomination wife. So I guess now it's rated 20/10.. If you have a Vive, buy this now. No question about it. This is one of the most complete 'game' experiences out, and while it doesn't come across too well in a 2D trailer, the game is INCREDIBLE!. More pug be super just try to keep on flying while avoiding all the stuff acrossed many levels.

. This dungeon crawler is a port from Nintendo 3DS and this explain why game have strange controls. Unfortunately this doesn't explain why this game is so boring and bland. Legend of Grimrock is better in every possible scenario.

An amazingly thought out puzzle game, it is like nothing I've ever seen. If you like a true challenge, where you have to do every move right, but without the pressure of time, definitely get this. Not only that but the artwork, audio, and even the storyline all go together to create what I believe should be considered a masterpiece. The Quell Series just keeps getting better and better, perhaps they will astound me yet again with a fourth :). Cannot be played due to a crash at the end of level two (also reported by other players). Reinstall, verify etc does not help. Be wary of this product.. Its a good relaxing game to play in off time. First time I played the giant spider came and killed all my guards. Main character also almost died luckily managed to survive from that point now I have a decent amount of guards. It is a very addictive game though. I was playing continuously for 1.5 hours now and still finding more things to do. Lots of crafting and killing and equipping different types of people to different roles. Art and music is quite good.

A very nice game indeed. We need more of such games..
A great sequel to a great game! If you like DW1, this game has an improvement on virtually every aspect of the game. The traps, for example, can be upgraded to do much more damage than they could in the first game. They also all have many options, such as doing more damage for an upgrade, or you can choose something that does something else on the same trap, like causing those struck by it to take extra lightning or cold damage. The traps that spawn minions can be upgraded as well, so the minions actually have some good hit points and damage now. There are tons of maps, map randomizers, etc.

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There are also now items that drop, which you can use to upgrade your traps and cause other effects.

All of the changes make this game much more fun, addictive and replayable than the first game.

One thing I can't figure out is the "jungle maps," though. They seem to start on infinite, but they have objectives, as if you can beat them. But, it doesn't seem possible to beat them, because there is an infinite number of waves. A glitch maybe?. This is a really solid, cute little platformer with a hook mechanic and low-res art style. Controls are keyboard to move and mouse to attack and aim the hook. The character movement is quick and not the easiest for precision platforming, but the game (mostly) doesn't demand anything beyond the tools it gives you. The story and dialogue is adorable.

It's a one-sitting game, so the \$9 price tag might seem like a high ask, but if you're looking for a fun speedrun project, I recommend giving it a look. You could stretch the 1-2 hour playtime to dozens of hours trying to get to the top of the leaderboard (or especially do full game runs). I really enjoyed it.. Great Game.. much better than NH2 DIRT RACING ROCKS!!!!. Refunded it, Steep goes free on Uplay, Thanks Ubisoft :D. It runs perfectly fine on a 2012 mac mini even though it says that the Intel HD 4000 chipset is not supported.

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